Build Your Own App
Reflection and Screenshots

Doug Belshaw's iPhone Apps as of February 2010

Reflection

It is my hope that by the end of these nine weeks together, you have learned a thing or two about coding. Maybe I taught you something or maybe you had the time to discover something on your own. Please answer the following questions with complete sentences and complete explanations. You are not graded on what you write but HOW you write it.

Click [here](#) for the reflection.

What did you plan to build?

Problem/Need: Entertainment

Expected end user: anyone

Brief description: An atypical xylophone with a semi-hidden easter egg.

Questions about your app:

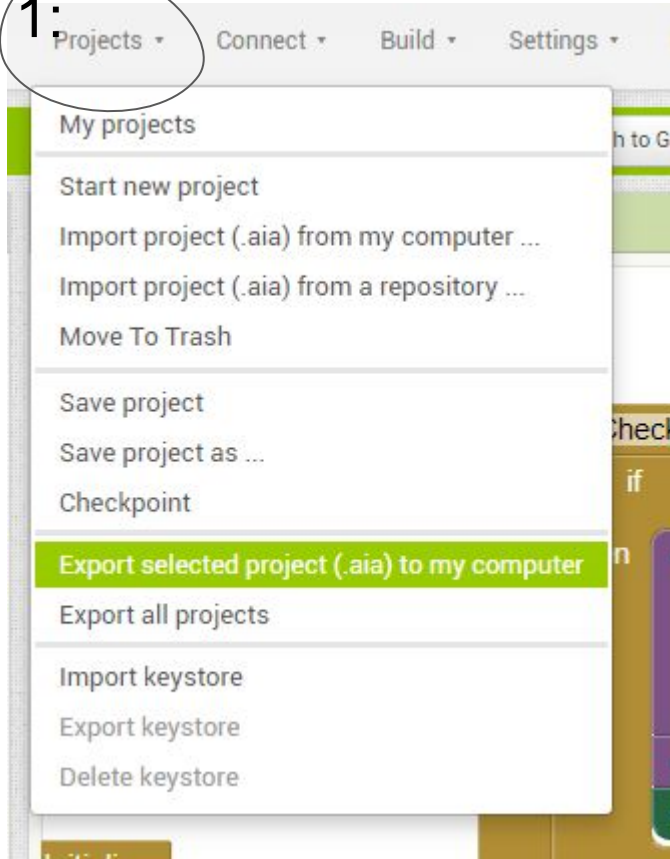Do you have the following components in your app:

- ❏ A Button ==Yes== or No (highlight your answer)
- ❏ A Sound/Player ==Yes== or No (highlight your answer)
- ❏ A Vertical or HorizontalArrangement ==Yes== or No (highlight your answer)
- ❏ An Image ==Yes== or No (highlight your answer)
- ❏ An If/then conditional statement ==Yes== or No (highlight your answer)
- ❏ A Variable ==Yes== or No (highlight your answer)

Does your app work? ==Yes== or No (highlight your answer)

If it doesn't work, why not.

Email me the file of your app

Step 1:

Projects ▾   Connect ▾   Build ▾   Settings ▾

My projects

Start new project

Import project (.aia) from my computer ...

Import project (.aia) from a repository ...

Move To Trash

Save project

Save project as ...

Checkpoint

Export selected project (.aia) to my computer

Export all projects

Import keystore

Export keystore

Delete keystore

Now the project should be in you computer's Downloads.

Step 2: Open up an email.

Step 3: Click the Attach icon (a paper clip)

Step 4: Go to your downloads folder and select your app.

Step 5: Recipient is me: jengebretson@northampton-k12.us

Step 6: Subject is your name

Designer View

Add a screenshot for your Designer View. Take a screenshot of the **Viewer** and **Components** Windows. **Make sure all the components are renamed to fit what the components actually are in your app.** If you have more than one screen please put the other screens on the following slides.

Screen Name: HomeScreen
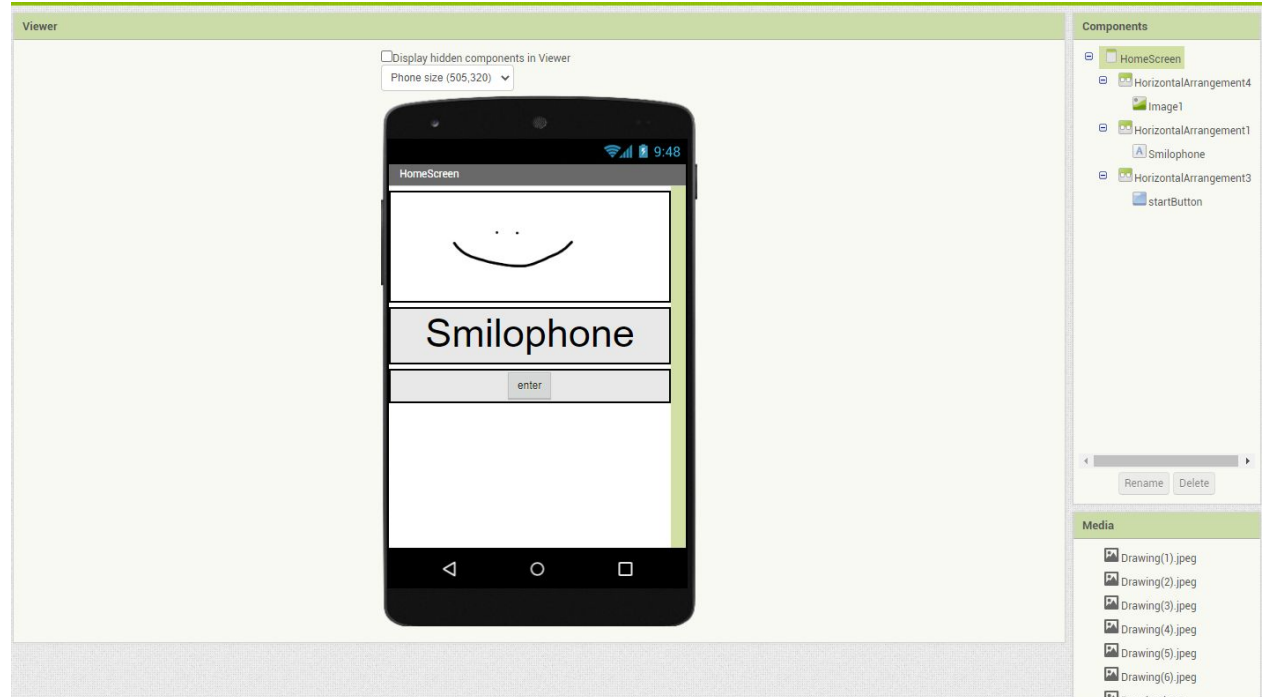
Blocks View

Please add several codes to each slide so I can see the codes. **I do not want all codes on one slide because then the codes are not big enough for me to see.**

Screen Name: HomeScreen

Designer View

2nd screen - Screen Name: Screen1

Blocks View

Continued blocks from Screen1.

Blocks View

Continued blocks from screen Screen1.

Designer View

3rd screen - Screen Name: meetandgreet

Blocks View

3rd screen - Screen Name: meetandgreet

```
when maker ▼ .Click
do    set maker ▼ . Picture ▼ to   Drawing__8_-removebg-preview.png ▼
         ⚙ if      scream ▼ . IsPlaying ▼
      then  call scream ▼ .Stop
            call scream ▼ .Start

      else  set maker ▼ . Picture ▼ to   Drawing__8_-removebg-preview.png ▼
            call scream ▼ .Start
```

```
when help ▼ .Click
do    open another screen screenName   Screen1 ▼
```

```
when scream ▼ .Completed
do    set maker ▼ . Picture ▼ to   Drawing__7_-removebg-preview.png ▼
```